(Following Paper ID and Roll No. to be filled in your Answer Book)

PAPER ID: 1115 Roll No.

B. Tech.

(Semester-I)Theory Examination, 2012-13 COMPUTER PROGRAMMING

Time: 3 Hours] [Total Marks: 100

Note: Attempt questions from each Section as per instructions.

Section-A

Attempt all parts of this question.

 $2 \times 10 = 20$

- 1. (a) In C-programming what are keywords? What restrictions apply to their use?
 - (b) Distinguish between the following pairs:
 - (i) main() and void main (void).
 - (ii) int main () and void main ().
 - (c) Differentiate between *getchar* and *scanf* functions. In response to the input statement scanf ("%4d%*%d", &year, &code, & count); the following data is keyed in 19883745, what values does the computer assign to the variables

(d) The following is a segment of a program:

x=1; y=1; if(n>0) x=x+1; y=y-1;printf("%d %d", x, y);

What will be the values of x and y if n assumes a value of (i) 1 and (ii) 0?

- (e) How can we use **for** loops when the numbers of iterations are not known?
- (f) What is an array ? Also give its important properties.
- (g) What is meant by the following terms?
 - (i) Nested structures
 - (ii) Array of structures.
- (h) What is the full form and significance of **EOF**?
- (i) Name the four types of variable storage classes.
- (j) Distinguish between #ifdef and #if directives.

Section-B

Attempt any *three* parts of this question. $10 \times 3=30$

- (a) (i) What do you mean by flow chart? Draw a flow chart to find whether the given year is a leap year or not.
 - (ii) Convert the following:
 - $(1) \quad (110101110)_2 \ge ()_{10}$
 - $(2) (162)_8 \ge ()_2$
 - (3) $(87)_{10} \ge ()_{16}$
 - (4) $(A9B)_{16} \ge ()_2$
 - (5) $(43)_{10} \ge ()_2$.
 - (b) Describe the four basic data types. What is an unsigned integer constant? What is a variable? How do variables and symbolic names differ? What is initialization and why is it important?
 - (c) (i) Write a program in 'C' to read an integer number from keyword, add 1 to it if the number read is even, again add 1 to it if number is less than 20, otherwise keep the number unchanged and print the final result.

(ii) Write a program in 'C' to generate the following pattern:

5

5 4

5 4 3

5 4 3 2

5 4 3 2 1.

(d) Describe structure. Differentiate between structure and array. Define a structure data type called time_struct containing three member's integer hour, integer minute and integer second, write a program in 'C' that would assign values to the individual members and display the time in the following form:

16:40:52.

- (e) Explain the following with example:
 - (i) Conditional compilation and passing values to compiler.
 - (ii) Five basic operating system commands in Linux.

Section-C

Attempt all questions of this Section.

 $10 \times 5 = 50$

- 3. Attempt any two question parts:
- $5 \times 2 = 10$
- (a) What is an algorithm? What is pseudo code? Write an algorithm in pseudo code to find total number of even integers from given set of 100 integers.
- (b) Define the term software and hardware. Briefly explain system software and application software with at least one example of each.
- (c) Define the following terms and give at least one example of each:
 - (i) Compiler
 - (ii) Linker

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- (iii) Operating system
- (iv) Editor
- (v) Procedural programming.
- 4. Attempt any two question parts: $5\times 2=10$

(5)

(a) Explain the function of modulus operator. Write a program in 'C' that will read a real number from the keyboard and print the following output in one line:

Smallest integer not The given Largest integer not greater less than the number number than the number

(b) Develop a top-down modular program in 'C' that will perform the following task:

- (i) Read two integer arrays with 10 unsorted elements in each
- (ii) Sort each array in ascending order. Use functions for carrying out each of the above tasks. The main function should have only function calls in it.
- (c) A function to divide two floating point numbers is as follows:

```
divide (float x, float y)
{
return (x/y);
```

What will be the value of the following function calls?

- (i) divide (10, 2)
- (ii) divide (9, 2)
- (iii) divide (4.5, 1.5)
- (iv) divide (2.0, 3.0)
- (v) divide (4, 5).
- 5. Attempt any one question part:

 $10 \times 1 = 10$

- (a) Write a program in 'C' that fills a five-by-five matrix as follows:
 - Upper left triangle with +1_s
 - Lower right triangle with -1_s
 - Right to left diagonal with zeros.

Display the contents of the matrix using not more than two printf statements.

(b) Differentiate between do-while and while loop. Given a number write a program in 'C' using while loop to reverse the digits of the number. For example, the number 12345 should be outputted as 54321.

6. Attempt any one question part:

 $10 \times 1 = 10$

- (a) What is a pointer? Why are they required? With reference to pointer define the work of & operator? Write a program in 'C' using pointers to swap two numbers.
- (b) Describe the use and limitations of the functions getc() and putc(). Write a program in 'C' to read data from the keyboard, write it to a file called INPUT, again read the same data from INPUT file, and display it on the screen.

7. Attempt any one question part:

 $10 \times 1 = 10$

- (a) What is a String? Write a program in 'C' that allows the user to enter a string and perform the following operations on it:
 - (i) Count number of characters in string
 - (ii) Remove spaces in string

http://www.onlineQP)comunt number of words in it.

(b) Explain the role of the C preprocessor. What is macro and what precautions one should take when using macros with arguments? What are the advantages of using macro definitions in a program? Give one example of using macro in a program.

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