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TCS - 605

(Following Paper ID and Roll No. to be filled in your Answer Book)
PAPER ID : 2063 Roll No.

B. Tech.

(SEM. VI) EXAMINATION, 2008-09

OBJECT ORIENTED SYSTEMS AND C++

Time: 3 Hours]

[Total Marks: 100]

- Note: (1) Attempt all questions.
 - (2) All questions carry equal marks.
 - (3) In case of numerical problems assume data wherever not proided.
 - (4) Be precise in your answer.
- Attempt any four parts of the following: 5×4
 - (a) What are different kinds of inheritance? What is multiple inheritance? What is derived inheritance?
 - (b) (i) What are static class members? Why do we need these?
 - (ii) What is difference between class template and function template? Explain with example.
 - (c) What is an aggregation? How specialization and generalization is different?
 - (d) How an abstract class is different from concrete derived class? Explain giving examples.
 - (e) What is object oriented methodology? Discuss the various stages in it?

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[Contd..

uptuonline.com (f) Prepare a portion of an object diagramulturalline.com	m
	class vehicles - rent on system that shows that	
	vehicle is rented and two wheeled and four	
	wheeled vehicles as derived objects.	
2	Attempt any four parts of the following: 5×4	

diagram of any suitble example.

trace for a bug in a program.

Static / Dynamic object

(iii) A class / A struct in C++

Checking mails in inbox.

(iv) Macro / function

Differentiate between

Write in short about a dynamic model.

(a)

(b)

(c)

(d)

(e)

(b)

(c)

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(i)

(ii)

circle.

operations.

scenario for

What is state diagram? Draw the nested state

What do you mean by event trace? Explain event

What do you understand by scenario? Write

Default / Parameterized constructor

functional modeling and object modeling? Explain with taking two examples of each.

Prepare a data flow diagram for computing the volume and area of rectangle and circle. Input length and width of rectangle and radius of a

What do you mean by operation in functional

modeling? Explain the different types of

2

[Contd...

(f) How do constructor and destructor behave in derived classes? Explain with examples.
 3 Attempt any two parts of the following: 10×2

 (a) What do you understand by operation in

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- 4 Attempt any two parts of the following: 10×2
 - (a) (i) Differentiate between constructors and destructors. Explain the use of constructors and destructors with suitable examples.
 - (ii) Describe the copy constructor and explain its use.
 - (b) (i) What are the advantages of Inline functions? How inline functions are defined outside class?
 - (ii) What is friend function and friend class? What are their implications on information hiding?
 - (c) Define the following term with the help of meaning full examples:
 - (i) Inheritance
 - (ii) Call by reference
 - (iii) Polymorphism
 - (iv) Encapsulation
 - (v) Virtual function.
- 5 Write a note on : (any four)

5×4

- (a) editors supported by Linux/Unix
- (b) Advantages and limitations of Linux OS
- (c) Is command with all options
- (d) shell programming
- (e) Basic System administration.