Printed Pages: 3	RCA - 101
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Paper ID: 2289910	Roll No.

MCA

Regular Theory Examination (Odd Sem-I), 2016-17

COMPUTER CONCEPTS AND PRINCIPLES OF PROGRAMMING

Time: 3 Hours

Max. Marks: 70

Section - A

- 1. Answer all parts. All parts carry equal marks. Write answer of each part in short. $(5\times2=10)$
 - a) Differentiate system software and application software
 - b) What is e-waste?
 - c) Write an algorithm for leap year.
 - d) What is user defined data type?
 - e) Write basic concepts of OOPS?

Section - B

Note: Attempt any five questions from this section.

 $(5 \times 8 = 40)$

- 2. Convert the following
 - a) $(101011)_2 = (?)_{10}$
 - b) $(724)_8 = (?)_2$

101/12/2016/1360

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RCA-101

- c) $(29.8)_{10} = (?)_{16}$
- d) $(9AF)_{16} = (?)_2$
- 3. Write about digital computers in detail. Draw and explain digital computer system architecture.
- 4. How do you define the term big data? How it is different from structured data?
- **5.** Write a short note on the following:
 - a) Machine Language.
 - b) Assembler
 - c) Compiler
 - d) Linker and loader
- **6.** What is meant by language standardization? Explain attributes of good language.
- 7. Define the concept of looping. How it is different from condition checking?
- **8.** For an elementary data type in a programming language, do the following.
 - a) Describe the set of values that data objects of that type may contain.
 - b) Determine the storage representation for values of that type.
 - c) Define the declarations that can be used for constants of that type.
 - d) Differentiate assignment and initialization.

RCA - 101

9. Define the concept of abstract data types. Does abstract data types different from the process of abstraction in object oriented programming languages?

Section - C

Note: Attempt any two questions from this section. $(2\times10=20)$

- 10. What is an operating system? What are the functions of an OS? Also differentiate UNIX and LINUX OS.
- 11. Explain the different layers in could computing. Also mention the name of some large could providers and databases.
- **12.** What are classes and objects? Explain Encapsulation and Inheritance with suitable examples.



101/12/2016/1360

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