Printed Pages :3 *2144 * (Following Paper ID as			:3 418 er ID and Roll No. to be filled	NMCA-012 in your Answer Book)
PAF	ER		114430 Roll No.	
SPL. THEORY EXAMINATION, 2014-15				
CLIENT SERVER COMPUTING				
Time: 3 Hours]			I	[Total Marks: 100
Q.1.	Atte	tempt any two of the following: (10×2=2		
	(a)	Describe important characteristics of client-server computing model.		
	(b)	(i)	Describe role of client pro computing model.	gram in client-server
		(ii)	Explain architecture of consystem.	entralized multi-user
	(c)	Write and describe important types of client server development tool.		
Q.2.	Attempt any two of the following:		any two of the following:	(10×2=20)
	(a)		cribe RPC model. Write the el over ordinary procedure o	•
2144301			(1)	[Contd

- (b) Describe relative merits and demerits of networks operating system over the centralized operating system. Explain the difficulties in design of network operating system.
- (c) Describe the common object request broker architecture? Explain the CORBA event, notification and security services.
- Q.3. Attempt any two of the following: (10x2=20)
 - (a) Describe Inter process communication services. What are the blocking and non-blocking types of IPC? Discuss their relative advantages and disadvantages.
 - (b) Write and briefly explain basic hardware and software requirement in client-server system development.
 - (c) Explain the following in brief:
 - (i) Token ring protocol
 - (ii) FDDI
- Q.4. Attempt any two of the following:

 $(10 \times 2 = 20)$

400

- (a) What is important goals RAID technology? How these can be achieved? Explain.
- (b) Write and describe popular types of data storage system. Write the merits and demerits of each.
- (c) What do you understand by network management and remote system management? Explain and differentiate both of them.

Q.5. Attempt any two of the following:

(10×2^L=20)

- (a) Write and describe main issues involved in the training of system administration personnel and end user.
- (b) List the services provided by client-server system. Explain the possible development of client-server computing system in future.
- (c) Write short notes on OLE.

___x__

(3)

2144301