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TOE20

(Following Paper ID and Roll No. to be filled in your Answer Book)

PAPER ID: 0920 Roll No.

B.Tech

(SEM VII) ODD SEMESTER THEORY EXAMINATION 2009-10 HUMAN COMPUTER INTERACTION

Time: 3 Hours]

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[Total Marks: 100

- Note: (1) Attempt all questions.
 - (2) Each carries equal marks.
- 1 Attempt any two of the following:

 $10\times2=20$

- (a) Explain the role of pointing device in interaction.

 Also explain the principle of any one of pointing device.
- (b) Define the analomy and rationality of ICON, MENUS interface. Also give examples.
- (c) What do you understand by user centered design of system? Explain in detail with suitable examples.
- 2 Attempt any two parts of the following: 10×2=20
 - (a) Write down the importance of presentation. What are major features of a good presentations?

- (b) Explain the role of user documentation in HCI. What are the major parameters on which documentation should be done?
- (c) Write short notes on following:
 - (i) Usability of user interface
 - (ii) Testing of user interface.
- Attempt any two parts of the following: 10×2=20
 - (a) Explain the meaning of hypertext and how it is different from normal text. Discuss various elements of hypertext. Describe at least 10 tags used in HTML.
 - (b) How a website is uploaded and how interfaces are created through web pages?
 - (c) Write short notes on following.:
 - (i) Virtual reality
 - (ii) Cognitive issues in interaction.
- Attempt any two of the following: 10×2=20
 - (a) Explain the role of human factors in user centered design.
 - (b) Explain the major features of interactive design.

 Also explain the tool 'rapid prototyping' in interactive design.
 - (c) Write short notes on following:
 - (i) Development of user centered design
 - (ii) Evaluation of user centered design.

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- Attempt any two parts of the following: 10×2=20
 - (a) List the major categories that affect learnability and explain them in detail.
 - (b) Write down the criteria for acceptability."Acceptability leads to healthy interaction".Justify the statement.
 - (c) Discuss the design guidelines for design of human computer interface.

(B)

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