

Printed Pages: 02

Subject Code: NCS501

Paper Id: 110517

Roll No:

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B TECH
(SEM V) THEORY EXAMINATION 2018-19
DESIGN AND ANALYSIS OF ALGORITHM

Time: 3 Hours

Total Marks: 100

Note: 1. Attempt all Sections. If require any missing data; then choose suitably.
2. Any special paper specific instruction.

SECTION A

1. Attempt all questions in brief. 2 x 10 = 20

- a. Explain various properties of Binomial Tree.
- b. Show that the solution to $T(n) = 2T(\lfloor n/2 \rfloor + 17) + n$ is $O(n \lg n)$.
- c. Write a recursive function to compute x^n .
- d. Quick sort is fastest comparison sorting algorithm in the average case. Are you agree with this statement? Justify your answer.
- e. Compare dynamic and greedy programming strategies.
- f. Explain application of graph coloring problem.
- g. Prove that maximum degree of any node in an n node binomial tree is $\log n$.
- h. Explain Implicit and Explicit constraints of N-queen Problem.
- i. Explain Randomized Algorithms.
- j. Define NP, NP hard and NP Complete Problems. Give an example of each.

SECTION B

2. Attempt any three of the following: 10 x 3 = 30

- a. Solve the recurrence: $T(n) = 50T(n/49) + \log n!$
- b. Insert the following element in an initially empty RB-Tree.
12, 9, 81, 76, 23, 43, 65, 88, 76, 32, 54. Now Delete 23 and 81.
- c. Prove that if the weights on the edge of the connected undirected graph are distinct then there is a unique Minimum Spanning Tree. Give an example in this regard. Also discuss Kruskal's Minimum Spanning Tree Algorithm in detail.
- d. Find an optimal parenthesization of a matrix chain product whose sequence of dimensions is {10, 5, 3, 12, 6}.
- e. Explain KMP algorithm. Find the prefix function for the pattern
P: ababaaca and apply KMP algorithm on Text T: aabbababaacaab

SECTION C

3. Attempt any one part of the following: 10 x 1 = 10

- (a) Illustrate the operation of Quick sort on the array, $A = (9, 14, 87, 4, 32, 86, 67)$
- (b) Solve the recurrence using recursion tree method:
 $T(n) = T(n/2) + T(n/4) + T(n/8) + n$

4. Attempt any *one* part of the following:

10 x 1 = 10

- (a) Discuss the advantages of using B-Tree. Insert the following Information 86, 23, 91, 4, 67, 18, 32, 54, 46, 96, 45 into an empty B-Tree with degree $t=2$ and delete 18, 23 from it.
- (b) Explain the algorithm to extract the minimum elements in a binomial Heap. Give an example for the same.

5. Attempt any *one* part of the following:

10 x 1 = 10

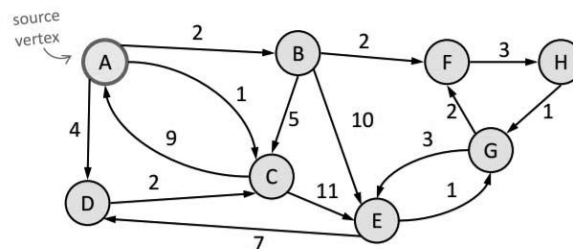
- (a) Consider the following instance for knapsack problem. Find the solution using Greedy method:

$N=10, W=130$

$P[] = \{21, 31, 43, 53, 41, 63, 65, 75\}$

$V[] = \{11, 21, 31, 33, 43, 53, 65, 65\}$

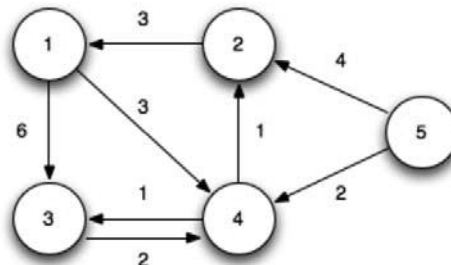
- (b) Apply the greedy single source shortest path algorithm on the following graph:



6. Attempt any *one* part of the following:

10 x 1 = 10

- (a) Define Floyd Warshall Algorithm for all pair shortest path and apply the same on following graph:



- (b) What is the difference between Backtracking and Branch & Bound? Write Pseudo code for Subset Sum Problem using Backtracking. Give example for the same.

7. Attempt any *one* part of the following:

10 x 1 = 10

- (a) What are approximation algorithms? What is meant by $P(n)$ approximation algorithms. Discuss approximation algorithm for Vertex cover Problem.
- (b) Prove that the Travelling Salesman Problem is NP-Complete.