

Printed Pages—4



CS—602

(Following Paper ID and Roll No. to be filled in your Answer Book)

**PAPER ID : 1036**

Roll No.

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**B.Tech.**

SIXTH SEMESTER EXAMINATION, 2004-2005

**COMPUTER NETWORKS**

Time : 3 Hours

Total Marks : 100

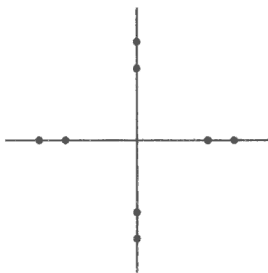
- Note :** (i) Attempt **ALL** the questions.  
(ii) All questions carry equal marks.  
(iii) In case of numerical problems assume data wherever not provided.

1. Attempt **any four** parts of the following : **(5x4=20)**
- (a) What are the different types of transmission technology ? Explain different types of networks on the basis of transmission technology.
  - (b) Distinguish between TCP/IP and OSI reference models. Which model is more popular and why ?
  - (c) Define topology and explain the advantages and disadvantages of Bus, Star and Ring topologies.
  - (d) An image has the size of  $1024 \times 786$  pixel with 256 colors. Assume the image is uncompressed. How does it take over a 56 kbps modem channel ?
  - (e) Explain the functions of :
    - (i) Repeater
    - (ii) Hub
    - (iii) Bridge
    - (iv) Modem
    - (v) Router
  - (f) Discuss DQDB standard in context to MAN.

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2. Attempt *any four* parts of the following : (5×4=20)

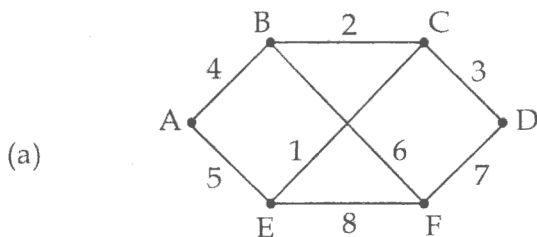
- (a) Television channels are 6 MHz wide. How many bits can be sent, if four level digital signals are used ? Assume a noiseless channel.
- (b) Calculate CRC for a 10-bit sequence 1010011110. The generator polynomial is  $x^3 + x + 1$ .
- (c) Briefly explain the sliding window protocols.
- (d) A LAN uses Mok and Ward's version of binary count down. At a certain instant, ten stations have the virtual station numbers 8, 2, 4, 5, 1, 7, 3, 6, 9 and 0. The next three stations to send are 4, 3 and 9 in that order. What are the new virtual station numbers after all three have finished their transmissions ?
- (e) (i) Sketch the Menchester and differential Menchester encoding for the bit stream :  
0001110101.  
(ii) What is constellation pattern ? Derive the relationship between the bit rate and band rate for the following constellation pattern :



- (f) Discuss different carrier sense protocols. How are they different than collision-free protocols ?

3. Attempt *any four* parts of the following :

(5×4=20)



For above subnet, if Distance vector routing is used and the following vectors have just come in to router C : from B : (5, 0, 8, 12, 6, 2); from D : (16, 12, 6, 0, 9, 10); from E : (7, 6, 3, 9, 0, 4). The measured delays to B, D, E are 6, 3, 5 respectively. What is C's new routing table ? Give both the outgoing line to use and the expected delay.

- (b) Differentiate between :
- Virtual circuit subnet and datagram subnet
  - ARP and RARP
- (c) What is congestion ? Discuss Leaky bucket algorithm.
- (d) An ATM network, uses a token bucket scheme for traffic shaping. A new token is put into bucket every  $5 \mu$  sec. What is the maximum sustainable net data rate (excluding header bits) ?
- (e) (i) Convert the IP address whose hexadecimal representation is C22F15B2 to dotted decimal notation.
- (ii) A class B network on the internet has a subnet mask of 255.255.240.0. What is the maximum number of hosts per subnet ?
- (f) What is fragmentation ? Compare and contrast transparent and non-transparent fragmentations.

4. Attempt *any two* parts of the following : (10x2=20)

- (a) What are the problems encountered during releasing a connection in transport layer ? Give some solution applicable to it.
- (b) Write algorithm of RSA encryption. Using the RSA public key cryptosystem, with  $a=1$ ,  $b=2$  etc and  $p=5$ ,  $q=11$ ,  $d=27$ , find  $e$  ?
- (c) Write a short note on three-way handshake. Discuss different QoS (Quality of Service) parameters of Transport layer.

5. Attempt *any two* parts of the following : (10x2=20)

- (a) What is the need of Data compression in multimedia? Explain different steps of JPEG compression.
- (b)
  - (i) Explain DNS addressing scheme.
  - (ii) Explain the two mail access protocols in brief :
    - (a) POP3
    - (b) IMAP
- (c)
  - (i) Explain the working of PGP.
  - (ii) What are the different frame types used in MPEG ? Discuss in brief.
  - (iii) Differentiate between source and entropy encoding with suitable examples.

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