



Printed Pages : 4

TEC - 602

(Following Paper ID and Roll No. to be filled in your Answer Book)

PAPER ID : 3092

Roll No.

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B. Tech.

(SEM. VI) EXAMINATION, 2007-08

DIGITAL SIGNAL PROCESSING

Time : 3 Hours]

[Total Marks : 100

- Note :**
- (1) Attempt all questions.
 - (2) All questions carry equal marks.

1 Attempt any **four** parts of the following :

- (a) What is frequency-domain sampling ? 5

Prove that DFT of a finite length sequence is the same as samples of DTFT in one period.

- (b) Find the four point DFT of 5

$$x(n) = \cos\left(\frac{n\pi}{2}\right), \quad 0 \leq n \leq 3.$$

- (c) State and prove the "circular shifting" property of DFT. 5

- (d) Find the circular convolution of
- $x_1(n)$
- and 5

$$x_2(n) \text{ for } x_1(n) = \{2, 1, 2, 1\} \text{ and}$$

$$x_2(n) = \{1, 2, 3, 4\}.$$

- (e) Show that discrete fourier transform can be obtained by sampling Z transform on unit circle. 5



(f) For the sequence $x(n) = \{0, 1, 2, 3\}$ find, 5

(i) $x((n-2))_4$ and

(ii) $x((-n))_4$.

2 Attempt any **four** parts of the following :

(a) Find the DFT of the four point sequence 5

$x(n) = \{0, 1, 2, 3\}$ using decimation-in-time algorithm and corresponding signal flow graph.

(b) Find the inverse-DFT of the sequence

$x(k) = \{6, -2 + 2j, -2, -2 - 2j\}$ using efficient computation algorithm.

(c) Draw the signal flow graph of an 8 point DFT computation using decimation-in-time algorithm and mention the corresponding expressions of signals at various nodes. 5

(d) Explain Goertzel algorithm for computing DFT of a finite length sequence. 5

(e) Explain in brief the chirp-z transform algorithm. 5

(f) Compare the number of multiplications and additions which are needed for direct computation of DFT with those needed for radix-2 FET algorithms. 5

3 Attempt any **two** parts of the following:

(a) Consider a causal LTI system whose system function is :

5

$$H(z) = \frac{\left(1 + \frac{1}{5}z^{-1}\right)}{\left(1 - \frac{1}{2}z^{-1} + \frac{1}{3}z^{-2}\right)\left(1 + \frac{1}{4}z^{-1}\right)}$$

Draw the direct-form II structure of the system, and write the corresponding difference equations.



- (b) Determine the lattice coefficients corresponding to the FIR filter with system function **10**

$$H(z) = 1 + \frac{13}{24}z^{-1} + \frac{5}{8}z^{-2} + \frac{1}{3}z^{-3}$$

and draw the lattice structure of the system and compare it with direct form structure.

- (c) Discuss frequency sampling method for implementation of filters with mathematical expressions and signal flow graph. **10**

4 Attempt any **two** parts of the following :

- (a) A causal FIR filter has impulse response **10**
 $h(n)$ defined in such a way,

$$h(n) = \begin{cases} h(M-n), & 0 \leq n \leq M \\ 0 & \text{else} \end{cases}$$

consider M as odd integer, find the frequency response and show that the filter has linear-phase.

- (b) Design a low pass digital FIR filter having **10**
 following specifications :

$$0.99 \leq |H(e^{j\omega})| \leq 1.01, 0 \leq \omega \leq 0.19\pi$$

$$|H(e^{j\omega})| \leq 0.01, 0.21\pi \leq \omega \leq \pi$$

use Hanning window. Assume $\omega_c = 0.2\pi$, express the impulse response $h_d(n)$.

- (c) Explain the design steps of FIR filter having **10**
 linear phase using frequency sampling method.



5 Attempt any **four** parts of the following :

- (a) An analog filter has the following system function :

5

$$H(s) = \frac{1}{(s + 0.1)^2 + 9}$$

convert this filter into a digital filter using backward difference for derivative.

- (b) Convert the analog filter having system function,

5

$$H(s) = \frac{s + 0.1}{(s + 0.1)^2 + 16}$$

into a digital IIR filter by means of bilinear transformation, assume $w_r = \pi/2$.

- (c) Use impulse invariance method to design a digital filter from an analog prototype that has a system function-

5

$$H_a(s) = \frac{s + a}{(s + a)^2 + b^2}$$

- (d) Design a digital butterworth filter using Bilinear transformation method if-

5

$$0.707 \leq |H(e^{j\omega})| \leq 1, 0 \leq |\omega| \leq 0.5\pi$$

$$|H(e^{j\omega})| \leq 0.2, \frac{3\pi}{4} \leq |\omega| \leq \pi$$

- (e) Describe the complete mapping with expressions and diagrams from s-plane into z-plane if bilinear transformation is used.

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- (f) Explain "frequency warping effect" and "prewarping" with respect to bilinear transformation.

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