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TIT-012

(Following Paper ID and Roll No. to be filled in your Answer Book)

PAPER ID: 0510 Roll No.

B. Tech.

(SEM. VIII) EXAMINATION, 2007-08

MULTIMEDIA SYSTEM

Time: 3 Hours] [Total Marks: 100

- Notes: (1) Attempt all questions.
 - (2) All questions carry equal marks.
 - (3) Be precise in your answer.
 - (4) No second answer book will be provided.

5x4

1 Attempt any four parts:

(a) What are different multimedia objects? State the role of different hardware and software tools used for generation of these objects.

- (b) How do the limitations of human vision help us in compressing the Still images and Video?
- (c) What is the role of authoring tool in preparation of multimedia presentation? Distinguish between card and page based authoring tools.
- (d) Why do we need good memory capacity and microprocessor speed for multimedia applications? What will be the size of an image having 1024x768 resolution with 256 colors.
- (e) What is raster scanning process? How does it help in displaying images on screen?
- (f) Discuss the use of multimedia technology in business and education domains.

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tree.

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- How do we use HF tree to perform (iii) decompression?
- What are the roles of modeling and coding (b) phases of compression? Discuss statistical modeling and dictionary based schemes. Distinguish between LZ77 and LZW compression schemes.
- Explain the meaning of following terms (i) (c) relating to text compression algorithms.
 - Static coding (a)
 - (b) Dynaimc / Adaptive coding
 - Use LZW to show the dictionary construction for following string: "ABCDABEABCDABAABCE"

Attempt any two parts: 4

(a)

(ii)

10×2

- Assuming the bandwidth of a speech signal is from 50 Hz through to 10 kHz and that of music signal is from 15 Hz through to 20 KHz.
- Derive the bit rate that is generated by the (i) digitization procedure in each case assuming the Nyquist sampling rate is used with 12 bits/sample for speech signal and 16 bits/ sample for music signal.
- Derive the memory required to store a 10 (ii) minute passage of stereophonic music.
- Explain the meaning of the following terms (b) (i) relating to sampling of an analog signal:
 - Nyquist sampling theorem (a)
 - (b) Quantization error
 - What are the steps of audio digitization? (ii)

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- (c) In context to sound, discuss the following:
 - (i) Lossless compression
 - (ii) Lossy compression

5 Attempt any two parts

10×2

- (a) With an aid of diagram(s), identify the main stages associated with the operation of JPEG and give a brief description of the role of each stage.
- (b) (i) Distinguish between
 - (a) bit-mapped and vector drawn images
 - (b) Video and Animation
 - (ii) With the aid of example frame sequences, explain the meaning of following types of compressed frames and the reasons for their use:
 - (a) I-frames
 - (b) P-frames
 - (c) B-frames
- (c) Write notes on the following:
 - (i) MHEG standard
 - (ii) Multimedia Broadcast Services