



Printed Pages : 4

MCA305

(Following Paper ID and Roll No. to be filled in your Answer Book)

PAPER ID : 1433

Roll No.

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M.C.A

**(SEM III) ODD SEMESTER THEORY EXAMINATION 2009-10
OBJECT ORIENTED SYSTEMS AND C++**

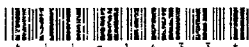
Time : 3 Hours]

[Total Marks : 100

- Note :
- (i) Attempt all questions.
 - (ii) Each question carries equal marks.

1. Attempt any four parts of the following : 5×4

- (a) What is Object Oriented Modeling (OOM) ?
List different steps involved in OOM process.
- (b) What is multiplicity in associations ? Give example to explain multiplicity.
- (c) Explain how you can define an object model of a system.
- (d) Suppose that a computer is built out of one or more CPUs, sound card and video. Model the system with representative classes and draw the class diagram.
- (e) Explain the following with example :
 - (i) Meta data
 - (ii) Candidate keys
- (f) Explain different forms of association with example.



Attempt any **four** parts of the following : 5×4

- (a) Draw an object model for sales order system.
- (b) What is a state chart diagram ? Draw a state diagram for a mobile phone.
- (c) Give a concurrent substates diagram for classroom and exam held.
- (d) Draw an event trace and scenario for using a telephone line.
- (e) Explain the following :
 - (i) Process
 - (ii) Data flows
 - (iii) Actor
 - (iv) Data stores
- (f) Explain the use of constraints in functional model with suitable example.

Attempt any **two** parts of the following : 10×2

- (a) Using the quadratic formula as a starting point, prepare a data flow diagram for computing the roots of the quadratic equation $ax^2 + bx + c = 0$. Real numbers, a , b and c are inputs. Outputs are values of $x = R_1$ and $x = R_2$.
- (b) Write a C— program to compute the following expression : $d = a + b + c$ where a , b , c and d are complex numbers.



- (c) If class D is derived from two base classes B_1 and B_2 , then write these classes each containing a zero-argument constructor. Ensure that while building an object of type D firstly the constructor of B_2 should get called followed by that of B_1 . Also provide a destructor in each class. In what order would these destructors get called? Write a complete C++ program for the above.

4 Attempt any **two** parts of the following : 10×2

- (a) (i) Draw a DFD for computing mean of a sequence of values.
- (ii) What do you mean by persistence? How will you make your data persistent?
- (b) Write a C++ program that contains a class *derived*, from *base*. The *base* class should have a virtual function *fun* () and it should be overridden in *derived*. Call *fun* () from the constructor of the *derived* class and show the output.
- (c) Write short notes on any **two** of the following :
- (i) Friend function
- (ii) Polymorphism
- (iii) Class template.



5 Attempt any **two** of the following :

10×2

- (a) (i) List the steps which a designer must perform during object design.
 - (ii) Differentiate between OO development form structured development.
 - (b) Explain Jackson structured development (JSD), a software engineering approach with a suitable example.
 - (c) Explain different object modeling constructs in brief.
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